Designing Solutions Activity #1: Rope Tube

General Objective: To provide an opportunity for students to design solutions in science based on observing a phenomenon and asking questions.

The facilitator does the following:

- 1. Once students have seen the Rope Tube phenomenon (Rope Tube Podcast, requires Adobe Flash) and asked questions, have them design a solution to the phenomenon based on the created model. Students should be able to design a solution that replicates the observed phenomenon of the Rope Tube.
- Have students generate a list of needed materials and either provide the materials or have students gather the materials.
- 3. Provide time for students to design solutions using the <u>Engineering Design Process sheet</u> (PDF format).

Related Crosscutting Concepts:

- <u>Patterns</u>
- <u>Cause & Effect</u>
- Systems & System Models
- Structure & Function

Related Disciplinary Core Ideas:

- <u>Core Idea PS1: Matter and Its Interactions</u>
 - PS1.A: Structure and Properties of Matter
- <u>Core Idea PS2: Motion and Stability: Forces and</u> <u>Interactions</u>
 - PS2.A: Forces and Motion
 - <u>PS2.B: Types of Interactions</u>
- <u>Core Idea ETS1: Engineering Design</u>

- ETS1.A: Defining and Delimiting an Engineering
 Problem
- ETS1.B: Developing Possible Solutions
- ETS1.C: Optimizing the Design Solution